

Gwladys Street C P and N School Long Term Plan - Year 1



Year 1	Autumn	Spring	Summer Flight	
	Toys	Poles Apart		
History/ Geography	Recognise the difference between toys of the past and those of today. Compare toys from the world and consider whether all children have the same access to toys. Investigate toys made from recycled materials. Visit: Toys through time workshop(end of topic) explore ideas of old and new. understand and talk about similarities and differences. understand the differences between new and old.	Use maps, atlases and globes to locate different countries, including arctic regions. Name and locate the world's continents. Explain how animals and people adapt to their environments. Locate the equator and explain how it affects climates. Use different sources of research e.g. books, pictures, photographs and the internet.	Be able to recall information about the first ever flight and the jet era. Know about the set up and roles in an airport. Use atlases and maps to locate countries around the world. Understand the term migration.	
Art	Collage - creating a collage of a teddy bear. Explore ideas about collage and use natural and made materials to communicate ideas and meanings.	Painting - painting the Northern Lights/ Aurora. Investigate and use painting materials, techniques and processes to communicate their ideas in both imaginative and experimental work	Printmaking - making a print of a hot air balloon. Investigate and use printmaking materials, techniques and processes. (Block printing)	
DT	Food- Preparing fruit and vegetables. Creating a healthy snack.	Freestanding Structures – focusing on making a model stronger. Creating a shelter for an arctic animal.	Mechanisms-Leavers and sliders- making a moving product. Making a hot air balloon with a moving part	
Science	Animals including humans Identify and name a variety of common animals that are birds, fish, amphibians, reptiles and mammals	Every day living things Distinguish between an object and the material from which it is made. Identify and name a variety of everyday materials, including wood, plastic, glass, water and rock.	Seasonal change Observe changes across the four seasons	



Golden Opportunities for Achievement and Learning



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	omnivores. Describe and compar of common animals (reptiles and mammal: Identify, name draw a	twores, herbivores and the the structure of a variety birds, fish, amphibians, s, and including pets). and label the basic parts of say which parts of the	Describe the simple physical properties of a variety of everyday materials. Compare and group together a variety of everyday materials on the basis of their physical properties. Plants Identify and name a variety of common plants, including garden plants, wild plants and trees, and those classified as deciduous and evergreen Identify and describe the basic structure of a variety of common plants including roots, stem/trunk, leaves and flowers		Observe and describe weather associated with the seasons and how day length varies.	
RE	Beliefs about creation. Judaism/ Hinduism	Nativity story – gifts Christianity	Prayer Hinduism, Islam Buddhism	Easter Story Christianity	Belonging Judaism Islam Sikhism Hinduism Buddhism	
Music	Hey You- Old school Hip Hop. Finding how pulse, rhythm and pitch work together.	Rhythm in the way we walk and The Banana Rap- Reggae. Pulse, rhythm and pitch, rapping, dancing and singing.	In the Groove- Blues, Baroque, Latin, Bhangra, Folk, Funk. How to be in the groove with different styles of music.	Round and Round- Bossa Nova. Pulse, rhythm and pitch in different styles of music.	Your Imagination- Pop. Using your imagination.	Reflect, Rewind and Replay Classical. The history of music, look back and consolidate your learning, learn some of the language of music.







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Physical Education	Dance Timing and rhythm. Follow and copy. Work in pairs, Perform.	Movement Skills 1Coordination, Self confidence, Move with control. Agility and balance.	Target Games Strike a ball at a target, Throw overarm. Bounce a ball with accuracy. Gymnastics Create a sequence, Change dynamics. Hold balances. Perform in a formation.	Invasion Games Apply attacking and defending. Dribble a ball. end and receive a ball. Show good control.	Athletics Run at different speeds. Choose and adapt depending on distance.	
Computing	iModel Basic computer skills. Explore how computer models work and represent real or imaginary environments.	iWrite Create and process text and use basic formatting. Inset an image Print text. Save and retrieve work.	iAlgorithm Working away from the computer, understand what a basic algorithm is. Follow basic (unplugged) algorithms and construct their own.	iProgram Bluebots Program physical robots (beebots) to perform specific actions and follow a sequence of instructions. Begin to predict what will happen for a short sequence of instructions.	iData Collect data using technology. Sort and organise data. Represent data in pictograms and talk about their findings.	iMedia Produce a range of digital media. Take photographs using iPads. Create talking pictures and record sound.
Safe messages	Handling materials safely.		Weather safety - different climates/weathers.		Being safe within a busy place. Stranger danger	



