Malleable Area								
Link to	Birth to Three Years	Three to Four Yea	rs	Reception		Early Learning Go	al	
Development	Develop friendships with other	Select and use act	tivities and	Develop their small motor skills so		Hold conversation when engaged in		
Matters	children.	resources, with help when needed.		that they can use a range of tools		back-and-forth exchanges with their		
	Use large and small motor skills to	they have chosen, or one which is suggested to them. chose the right resources to carry out their own plan. te them. they have chosen, or one which is suggested to them. Use one-handed tools and		competently, safely and confidently. Use their core muscle strength to		teacher and peers. Participate in small group, class and		
	do things independently.							
	Develop manipulation and control.			achieve a good pos	sture when sitting	one-to-one discus	sions, offering	
	Explore different materials and tools.			at a table Continue, copy and create repeating patterns. Compare length, weight and		their own ideas, using recently introduced vocabulary. Set and work towards simple goals, being able to wait for what they want		
	Explore different materials, using all							
	their senses to investigate them.							
	Manipulate and play with different							
	materials.	Show a preference	Show a preference for a dominant		capacity		and control their immediate	
		hand. Explore different materials freely, to develop their ideas about how to use them and what to make. Develop their own ideas and then decide which materials to use to express				impulses when appropriate.		
						Work and play coo	peratively and	
						take turns with oth	iers.	
						Form positive attac	chments to adults	
						and friendships wi	th peers	
						Show sensitivity to	their own and to	
		them.				others' needs.		
		Join different materials and explore different textures.				Use a range of small tools, including scissors, paint brushes and cutlery. Compare quantities up to 10 in different contexts, recognising when one quantity is greater than, less than or the same as the other quantity. Explore and represent patterns within numbers up to 10, including evens and odds, double facts and how quantities can be distributed		
						equally.		
						Safely use and explore a variety of materials, tools and techniques, experimenting with colour, design, texture, form, and function Share their creations, explaining the process they have used;		
Skills Developed	Uses hands to Begins to use	Uses increasing	Uses a range of	Creates and	Uses playdough	Combines	Plans and	
	manipulate simple tools	strength in	tools for a	forms more	to enhance	materials to add	evaluates what	
	purposefully		purpose with	complex models		detail	they have made	

	fingers to pinch increasing and manipulate confidence	using tools and cross curricular fingers.			
Enabling Environments	Mallable Materials to use on rotation - Playdough (sented and non-sented), Salt dough, Kinetic sand, Cloud dough, Cornflour gloop, Theraputty Rolling pins, Cutters and moulds, Plastic knives and scissors, potato mashers, Spatulas and scoops, Tweezers and tongs, Insperation cards	Mallable Materials to use on rotation - Clay, Playdough (sented and nonsented), Salt dough, Kinetic sand, Cloud dough, Cornflour gloop, Theraputty Clay tools, Garlic presses, Pipettes, Rolling pins, Cutters and moulds, Plastic knives and scissors, potato mashers, Spatulas and scoops, Tweezers and tongs, Insperation cards Pinecones, Shells, Leaves, Twigs and small sticks. Pebbles or small stones, Herbs, Dried pasta Shells Ipad (to photograph)			
Specific Vocabulary	Squash, Squeeze, Roll, Flatten, Pinch, Pull, Twist, Push, Stretch, Press, Cut, Snip, Mould, Shape, Poke, Knead, Pat, Soft, Sticky, Smooth, Bumpy, Squishy, Wet, Dry, Stretchy, Warm, Cold, Flexible, Thick, Thin, Colourful, Scented, Mould, Stamp, Pattern, Shape, Tool, Knife, Board, Big, Little, In, Out, Under, Top, behind, More, Lots, Long, Short, Tall, Small, Large, Hard, Soft, Through, Near, Between, Side, front, Back, Over, Around, Next to, Some, Less, A bit, All, Most, First, Last, After, Before, Same, Different, Heavy	Tray, Texture, Print, Surface, Create, Build, Design, Decorate, Construct, Model, Transform, Invent, Pretend, Shape names, Letters, Numbers names, Long, Short, Tall, Small, Large, Hard, Soft, Through, Near, Between, Side, front, Back, Over, Around, Next to, Some, Less, A bit, All, Most, First, Last, After, Before, Same, Different, Heavy, Thick, Thin, Wide, Narrow, Tough, Smooth, Above, Below, Forwards, Backwards, Both, Few, Enough, Half, Whole, Second, Next, Light (weight), Corner, Straight, Bendy, Bigger, Heavier, Taller, Longer, Biggest, Heaviest, Tallest, Longest			
Potential Questioning	Blank Level 1: Naming / Matching / Identifying (2–3 years) Focus: Understanding the here and now – concrete, simple questions. • "What is this?" (pointing to the playdough) • "Can you show me the red playdough?" • "What colour is your playdough?" • "Who has the rolling pin?" • "Where is the cutter?"	Blank Level 3: Reasoning / Predicting / Thinking About Others (4–5 years) Focus: Abstract thinking, reasoning beyond the immediate context. • "What would happen if we left the playdough out overnight?" • "Why do we need to put the lid back on?" • "Why is the playdough sticking to the table?" • "How do you know that's a pizza?" • "What could you make for your friend?"			
	Blank Level 2: Describing / Recalling / Simple Understanding (3–4 years) Focus: Understanding features, functions, and simple reasoning. "What are you making with the playdough?" "What do we use this tool for?" (e.g. knife, roller) "Which one is soft/hard/sticky?" "What shape did you make?" "How does the playdough feel?"	Blank Level 4: Problem Solving / Justifying / Using Language to Reason (5+ years) Focus: Complex reasoning, problem solving, hypothetical thinking. • "How could we stop the playdough from drying out?" • "What could you use instead if you didn't have a rolling pin?" • "What might happen if we mix all the colours together?" • "Why do you think your model keeps falling over?" • "How would you teach someone else to make a dinosaur?"			